

“MARS MESSAGE” – CASE STUDY ON USING GAMING IN THE FIELD OF ECONOMICS EDUCATION IN JAPAN

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ABSTRACT

"The Mars Message" of the card type game. This game is developed by Professor H. Deguchi of Tokyo Institute of Technology, and former chairman of JASAG, developed an original game and I improved it as a English version's card type game. This game is a very simple game aimed at understanding how the division of information in an organization affects organization's decision-making. By experiencing this game, you will be able to understand various problems and tasks in the organization. Actually, I confirm the educational effect by using "The Mars Message" in class of MBA and Graduate/Undergraduate School of Economics. In this track, I expect many members to experience this game and expect various opinions.